

# 2-uniform words: cycle graphs, and an algorithm to verify specific word-representations of graphs

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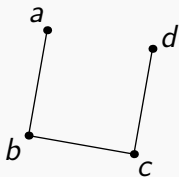
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- ▶  $G(w)$  is the graph generated by considering all possible alternations in  $w$ .
- ▶ If  $G(w) = G$  for some word  $w$ , then  $w$  is said to be a word-representation or word-representant of the graph  $G$ .



**Figure:**  $G(w)$  for  $w = bcabadc$ .

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- ▶ Also, asymptotically, a large number of graphs are word-representable!

## Theorem (Collins, Kitaev)

The number of  $n$ -vertex word-representable graphs is  $2^{\frac{n^2}{3} + o(n^2)}$ .

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## The fundamental word

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It is easy to see that  $G(w_n) = C_n$  for every  $n > 3$ . Our claim is that from  $w_n$ , we can 'obtain' every word-representation of  $C_n$ . We look at one last definition before going on to the proof.

# Circle Representations

## Observation

If  $w'$  is the word obtained by a cyclic shift or a reflection of a 2-uniform word  $w$ , then  $G(w') = G(w)$ .

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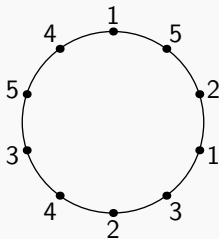
If  $w'$  is the word obtained by a cyclic shift or a reflection of a 2-uniform word  $w$ , then  $G(w') = G(w)$ .

## Definition

- ▶ Represent a 2-uniform word  $w$  of length  $l$  on a circle, labelled by the letter occurring at each position from 1 to  $l$ , clockwise.
- ▶ We can imagine joining the two points where a specific letter repeats by a chord.
- ▶ Note that two letters alternate iff their corresponding chords intersect.

We call this the **circle representation** of  $w$ .





**Figure:** The circle representation of  $w_5$ , with chords not shown, and the start point as the topmost point. Each label represents the number at the position. We can start at any of the 10 positions, and read in either the clockwise or the anticlockwise direction, to get a total of  $4 \times 5 = 20$  distinct words.

# Main Theorem

Let  $w$  be any 2-uniform word that represents  $C_n$  labelled  $1, 2, 3 \dots n$  for  $n > 3$ , and let  $w[i]$  be the letter at position  $i$  for all  $1 \leq i \leq 2n$ .

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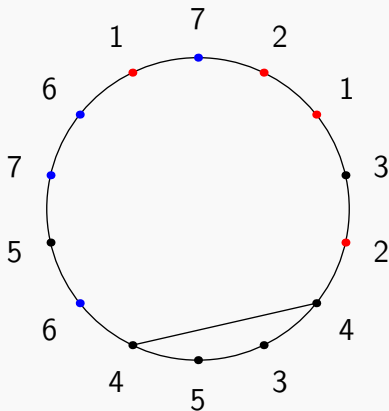
## Lemma

For every  $r \in \{1, 2, 3 \dots n\}$ , the two sets of positions,

$$U_r = \{i : (w[i] - r) > 1\} \text{ and } L_r = \{i : (r - w[i]) > 1\},$$

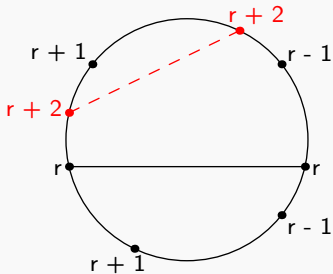
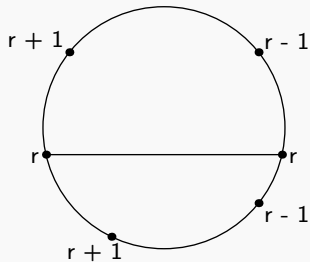
if both are non-empty, lie entirely in one of the two segments defined by the chord corresponding to  $r$ . If exactly one is non-empty, then that set lies entirely in one of two segments.

# The Main Theorem - Visual

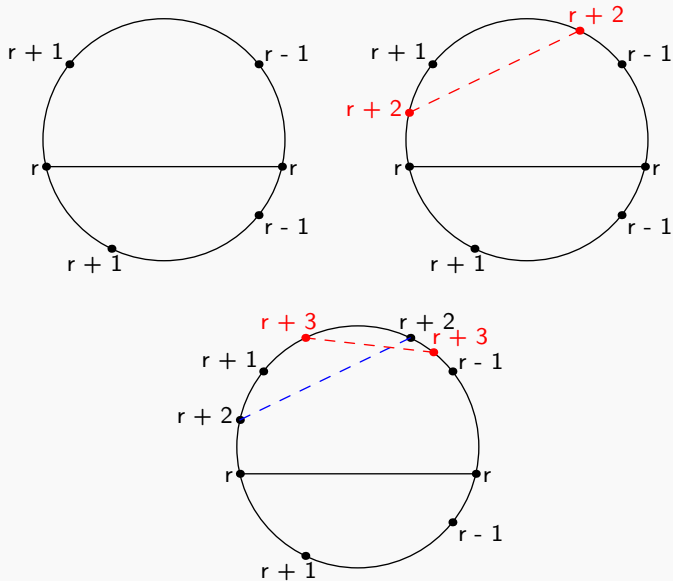


**Figure:** Circle representation of  $w_7 = 17213243546576$ , representing  $C_7$ . The chord corresponding to  $r = 4$  has been drawn. The two sets of points,  $U_r$  and  $L_r$  have been coloured in blue and red, respectively. Black points belong to neither of the two sets.

# The Proof Idea - Visual



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# The Graphcheck Algorithm - Preliminaries

Following on from the circle representation idea, we aim to obtain an algorithm that will help us check if a given word  $w$  is a word-representation of a given graph  $G$ .



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Following on from the circle representation idea, we aim to obtain an algorithm that will help us check if a given word  $w$  is a word-representation of a given graph  $G$ .

For this, we utilize a data structure that handles **Dynamic Range Sum Queries** efficiently - the Fenwick Tree.

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For this, we utilize a data structure that handles **Dynamic Range Sum Queries** efficiently - the Fenwick Tree.

## The Fenwick Tree (Tarjan et al.)

- ▶ Used to calculate prefix sums of an array - say, of length  $n$ .
- ▶  $O(n)$  additional space.
- ▶  $O(n \log n)$  time initialization for an arbitrary array. (Here, however, this will not be necessary.)
- ▶  $O(\log n)$  time for a point update.
- ▶  $O(\log n)$  for an arbitrary prefix sum.

# The Graphcheck Algorithm

## Algorithm Details

- ▶ **Input:** 2-uniform word  $w$  on  $V$ , and graph  $G = (V, E)$ .
- ▶ **Result:** Returns **true** if  $G(w) = G$ , and **false** otherwise.

## Initialization

- ▶ Initialize FenwickTree with 0 in all positions with total length  $w.length()$ .
- ▶ Initialize array of positions  $pos[]$  to (NULL, NULL) for all letters in  $w$ .
- ▶  $edgecount = 0$

```
for  $k = 0$  to  $w.length() - 1$  do
  if  $pos[w[k]].first = NULL$  then
    |  $pos[w[k]].first = k$ 
  else
    |  $pos[w[k]].second = k$ 

    |  $i = pos[w[k]].first$ 
    |  $j = pos[w[k]].second$ 

    | // add the number of unmarked nodes in  $w[i..j]$ 
    | edgecount +=
    |    $j - i - FenwickTree.rangesum(i + 1, j - 1) - 1$ 

    | // mark the positions  $i$  and  $j$ 
    |  $FenwickTree.update(i, 1)$ 
    |  $FenwickTree.update(j, 1)$ 
  end
end
```

```
if edgecount  $\neq$   $|E|$  then
  | return false
else
  | for edge (u, v) in E do
    | | if u and v do not alternate then
    | | | return false ; // only a  $O(1)$  comparison
    | | end
  | end
  | return true
end
```

### Algorithm 1: GraphCheck

## References and Credits

Beamer Theme by Cédric Maclair.



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Thank you!